



2022 Ladies' Invitational

Monday, July 11 - Wednesday, July 13

Eligibility/Field: 4-Player Teams

Teams consist of 2 Golf Members + 2 Guests or 3 Members + 1 Guest
Extended Family may play in either the member or guest spots

Entry Fee: \$1200 per team (\$300 per player)

Format: 2 Best/Better Ball Net of The Foursome Both Days
A low gross team will also be recognized (lowest 36-hole 2 best ball gross score)

Tees: All players will play the Pink (V) tees. Please see Local Rules section for an option to use the #16 ball drop tee with a stroke reduction.

Handicaps: July 1 USGA Revision Used (Maximum of 36)
Players will receive 85% of their Course Handicap (per USGA recommendations)
Handicap Spread Provision: Players on a team with indexes differing by greater than 12.0 (4-player teams) will result in the higher player's index being reduced to within 12.0 of the lower player's handicap prior to field sorting, allowances, etc.

SCHEDULE OF EVENTS

Monday, July 11

6 pm: Pairings Party/Cocktail Party @ Clubhouse
Cocktails and hors d'oeuvres
(Spouses welcome, \$30++ charge)

Tuesday, July 12

Round 1

7am: Practice Facility available
7am: Golfer's Breakfast
9 am: Shotgun Start
Following Play: Light snacks @ Clubhouse

Wednesday, July 13

Round 2

7am: Practice Facility available
7am: Golfer's Breakfast
9am: Shotgun Start
Following Play: Lunch & Awards Reception

A 25% discount on in-stock Golf Shop merchandise is available to tournament participants during the tournament. Sale merchandise will also be available.

Inclement Weather: Should inclement weather prohibit the finishing of all rounds, scoring will be completed based on 9 holes completed at a time.



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Ties: A tie for Overall Champions will be decided by a sudden-death playoff, using an **alternate shot** format starting on #17, then #18. If still tied, #18 will be repeated until a winner is decided. Team handicaps will be calculated as an average of the four players' handicaps and strokes will fall as the handicap holes determine. All other ties will be broken by Round 2's round with the lowest 18-hole net score winning. If this results in a tie, then the last 9, last 6, etc. from Round 2 will be used.

Rules to help with pace of play and fun for all players:

“Gimme” Rule:

A putt may be considered a “gimme” if it is closer to the hole than the distance between the metal bottom of the flagstick and the edge of the black tape. A **“gimme” does count as a stroke.** To measure, the flagstick must be laid down with the metal bottom touching the edge of the hole and the entire ball must be within the white section of the flagstick. If any part of the ball would be touching the black tape or above, a gimme is not permitted.



This is a “gimme”



This is not a “gimme”

Local Rules and Reminders:

- **Penalty Areas:** Marked with red paint. Players may proceed under the rules for a lost or unplayable ball using the last point of entry. If a ball is not found anywhere else on the course, it is considered lost in the general area or out of bounds and players may proceed under the stroke and distance penalty rule for lost ball.
- The 14 Club Rule is in effect.
- **#16 Tee Option:** To enjoy playing #16, players have the option to tee off from the ball drop tee (approx. 100 yards) instead of the V tee (approx. 135 yards) by losing 1 handicap stroke (scorecard dot).
- Relief from stance/swing on a **sprinkler head** may be given if (a) the ball is in the general area (not bunker), (b) the head is on or within two club-lengths of the ball and of the putting green, and (c) must be on the intended line of play.
- For any rules questions that cannot immediately be decided, please play and hole 2 balls under Rule 20.1c(3) and seek a Golf Professional after play.